

Learning Design

Topic & Subtopics :	MAN AND ANIMALS- SPIDERS	Class:	Year 5	Duration:	4 periods
Content Learning Objectives:	<p>At the end of the lesson, the pupils will be able to:</p> <p>a) skim and scan each paragraph to get the intended vocabulary.</p> <p>b) apply these skills in their daily activities</p>				

Teaching & Learning Activities		Resources	Summary
Tuning in (Introduction) <i>Determine prior knowledge and prepare pupils (5-10 minutes)</i>	<ol style="list-style-type: none"> 1. Play hangman (WIZARD) <ul style="list-style-type: none"> - The pupils will be given clues like : He has magical powers : Harry Porter 2. Play hangman (FEAST) <ul style="list-style-type: none"> -The pupils will be given clues like : a big meal : lots of food 	-whiteboard -marker pen	This activity is just to get them interested and enjoy the lesson.
Finding out & Sorting out (Lesson Development) <i>Time to locate, gather information, organise and process ideas. (40-45 minutes)</i>	<ol style="list-style-type: none"> 1. The pupils will be grouped in 4s. 2. Each group will be given a paragraph to work on. 3. The pupils will be given a minute to skim and scan the paragraph to find the vocabulary wanted. 4. The first to find the answer will write the answer on post it numbered 1 paragraph 1 5. After a minute, if the pupils haven't get the answers, they will be given further clues to help them. 6. The pupils will not be saying the answers out loud. 7. The process will be repeated for the rest of the paragraphs. 	<ul style="list-style-type: none"> • The 10 vocabulary <ul style="list-style-type: none"> -Sorcerer -Feast -Chuckled -Screamed -Devour -Famine -Plan -Victim -Clench -Chance • A text about ANANSE • Post it papers 	Expected outcomes: <ul style="list-style-type: none"> • The pupils will use the skills of skimming and scanning to find the intended vocabulary. • They will write the answer on the post it. • The group which has the most correct answers will be given acknowledgement or present.
Consolidating <i>consolidate understanding (20 minutes)</i>	<ol style="list-style-type: none"> 1. Read the text as a whole. 2. The pupils will be asked how many characters are in the text. 3. Each pupils will be given a post it to write which character they like or they want to be and state the reason why? 	<ul style="list-style-type: none"> • Post it • A text about Ananse 	<ul style="list-style-type: none"> • To get out their personal traits <ul style="list-style-type: none"> - whether they want to be kind, cruel, cunning and etc...

<p>Go further (Enrichment) <i>Apply knowledge to develop further understanding (30-35 minutes)</i></p>	<ol style="list-style-type: none"> 1. Each group will be given a phone directory book. 2. Each group will be given a name of a restaurant. 3. They will try to find the name of the restaurant and the phone number. 4. The first group to find the phone number will be treated by the teacher at that restaurant. 	<p>4 sets of phone directory</p>	<p>This exercise is to test if the pupils can apply the skim and scan skills they have learnt in their daily lives.</p>
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Evaluation <i>(with respect to the Content Learning Objectives)</i>	
<p>What worked well?</p>	<p>What would make it even better next time?</p>